

# Cambridge National in Creative iMedia

YEAR 9 OPTIONS

# What is Creative iMedia?

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Digital Media is a key part of many areas of our everyday lives and vital to the UK economy.

Production of digital media products is a requirement of almost every business so there is huge demand for a skilled and digitally literate workforce.

This course will provide you with the skills for further study in subjects such as media, journalism, design or business.

It also prepares you for a range of creative and technical job roles within the media industry.



# Why choose Creative iMedia at GCSE Level?

“Creative iMedia is designed to equip learners with a range of skills and provide opportunities to develop, in context, transferable skills such as research, planning, and review, working with others and communicating creative concepts effectively. The hands on approach has strong relevance to the way people use the technology required in creative media.”



It is an exciting course that allows you to use digital devices to explore and create a variety of products, such as advertising posters, book covers and interactive multimedia products. You will learn how media is targeted at people and the effect it has on them through the study of real life scenarios.

# Course Overview



There are two mandatory units:

- **Creative iMedia in the media industry**  
(Exam - 40%)
- **Visual identity and digital graphics**  
(Coursework - 25%)

And one optional unit:

- **Interactive digital media**  
(Coursework - 35%)

## GCSE Equivalent Grades

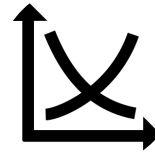
- The course is assessed at the end of the qualification and is equivalent to GCSE grading.
- All colleges and universities accept this qualification and grading.

- Grades are based on assessment across all three units.
- Students will be awarded a grade from Pass at Level 1 through to Distinction\* at level 2.



# Why should you study Creative iMedia?

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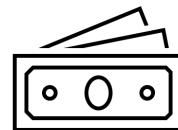
Huge demand for a skilled and digitally literate workforce



Digital media products used in almost every business



A key part of many areas of our everyday lives



Vital to the UK economy that the workforce is equipped with creative people





# Unit R093: Creative iMedia in the media industry

This is a mandatory unit  
assessed via an exam

- In this unit you will learn about the sectors, products and job roles that form the media industry.
- You will learn the legal and ethical issues considered and the processes used to plan and create digital media products.
- You will learn how media codes are used within the creation of media products to convey meaning, create impact and engage audiences.





# Unit Rog4: Creative iMedia in the media industry

**This is a mandatory unit  
assessed via coursework**

- In this unit you will learn how to develop brands and visual identities for clients.
- You will also learn to apply the concepts of graphic design to create original digital graphics which incorporate your visual identity to engage a target audience.
- You will also learn a range of design skills using the Adobe Creative Suite including Photoshop.





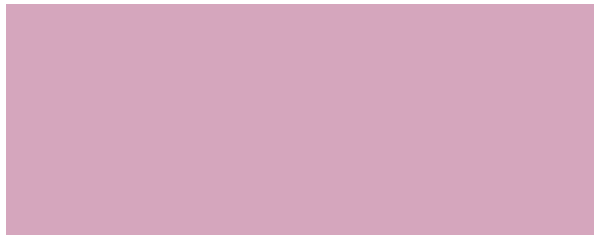


# Unit Rog7: Creative iMedia in the media industry

**This is an optional unit assessed  
via coursework**

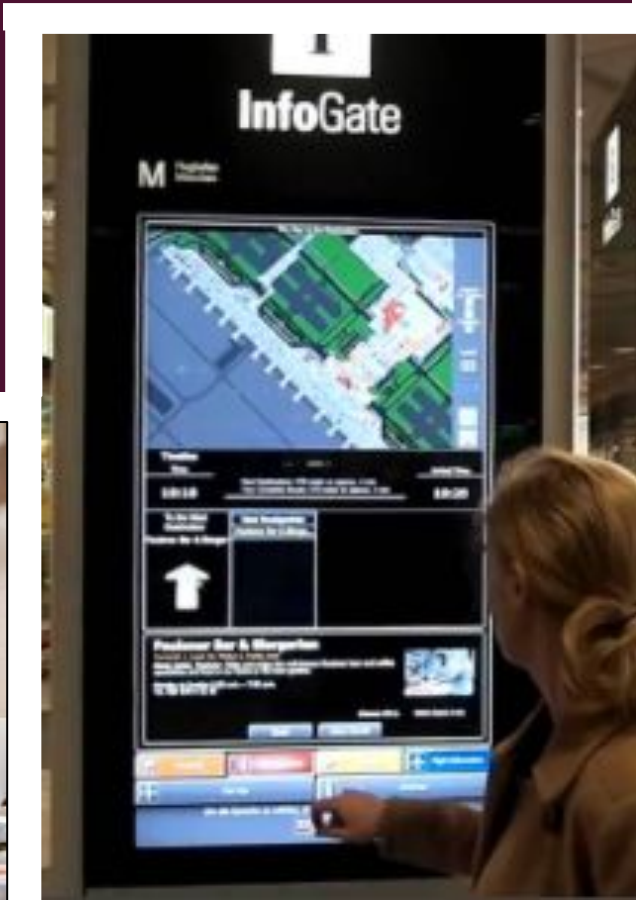
- In this unit you will learn to design and create interactive digital media products for chosen platforms.
- Interactive digital media products are found across the media industry, in games, websites and apps, and learning.
- You will learn to select, edit and repurpose multimedia content of different kinds and create the interactive elements necessary for an effective user experience.





For more information contact:

You can also speak to your Computing Teacher.





# Structure of the course

Specification: OCR Cambridge Nationals in Creative iMedia

## Year 10:

Unit R093: Creative iMedia in the media industry

Unit R094: Visual identity and digital graphics

## Year 11:

Unit R094: Visual identity and digital graphics (continued)

Unit R097: Interactive digital media

The exam (Unit R093 )will be taken at the end of year 11 - it is taught in year 10 as the skills needed are applied throughout the other units.

Head of Subject: Mr Wainwright

email: [bwainwright@nsg.northants.sch.uk](mailto:bwainwright@nsg.northants.sch.uk)

# Methods of study and assessment

## Methods of study:

You will develop your knowledge and skills through teacher led sessions, and group and individual research. A range of resources have been developed to guide you through the skills needed to use the different software packages.

The resources used are all available through google classroom and accessible both in school and at home.

This is a level 2 course that is equivalent to a GCSE with the following grading:

Distinction\* level 2

Distinction level 1

Distinction level 2

Merit level 1

Merit level 2

Pass level 1

Pass level 2



# Future career options

Editorial assistant.  
Magazine journal  
Graphic designer  
Web designer  
Advertising account executive. **Teacher**  
Animator **Broadcast journalist.**  
Event manager.  
Film director.